

U10

Discipline	Vertical Drop	Gate Distance
SL	100m	Vertical 4-9m, Combination 4-5m Delay 11m max Max 2 hairpins, Max 1 flush, 1 Delay 25-45 gates approximate
PSL	60-80m	Vertical 7-12m No combinations, or delays 20-40 gates approximate
GS	180m Max	12-18m Max 35 turns

Slalom: is with stubbies, no full gates

PSL: full gates 25mm

Giant Slalom: 25-27mm gates

No racing suits, snowsuits only

U12

Discipline	Vertical Drop	Gate Distance
SL	100-120m	Vertical 6-10m, Combination 4-5m Delay 12m Max 2-3 Hairpins, Max 1 Flush 1 Delay 25-50 gates
PSL	60-80m	Vertical 7-12m No combinations, or delays 20-40 gates approximate
GS	Max 200	14-20m Max 1 delay, 25m Number of gates: 13-18% of VD

Slalom: Stubbies or 25mm gates (60"/5')

PSL: full gates 25 or 27mm gates

Giant Slalom: 25 or 27mm gates

No racing suits, snow suits only

U14: Can-AM Rules

Discipline	Vertical Drop	Gate Distance
SL	Max 140m Min 110m	4-5m vertical combinations 8-10m open gates Max 3 hairpins Max 1 flush Max 2 delays (max 13m)
GS	200-250m	15-25m Max 3 delays (35m turning pole to turning pole)
SG	225-350m	25-40m Delay (min 15m) 1 jump recommended

Gates: 27mm Full Gates

U16: Can-Am Rules

Discipline	Vertical Drop	Gate Distance
SL	Max 140m - 160m	4-6m vertical combinations 8-11m open gates Max 3 hairpins Min 1, Max 3 flush Min 1, Max 3 delays (max 15m)
GS	200-250m	20-27m Min 1-Max 3 delays (35m turning pole to turning pole)
SG	225-350m	25-45m Delay (min 15m) 1 jump recommended

Gates: 27mm Full Gates, (Men GS can use 30mm)